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Subject: Re: Animation Creations

Posted by [Mark Hadfield](#) on Mon, 22 May 2006 00:42:12 GMT

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David Fanning wrote:

> nasalmon@onetel.com writes:

>

>> Would anybody happen to know what is the easiest way in IDL to create  
>> animations in the form of mpeg or avi files from a series of still  
>> images in png, jpg or other format. I see there are some licensing  
>> issues where you have to pay money for an extra licence to make mpeg  
>> files. Is there perhaps some other software package that dosnt cost too  
>> much that can make the animations from the still images, which could  
>> then be run on say windows media player or other commonly used player.

>

> I'll let others explain why you want to use the idl2avi DLM  
> to make AVI files:

>

> <http://www.dfanning.com/tips/howmovie.html>

>

> I just wanted to point out that the MPEG license doesn't  
> cost anything. It is free for the asking. :-)

If you want to convert a series of image files into a handy animation format, then you don't need to go through IDL. I *\*thoroughly\** recommend VideoMach (and its companion player Imagen) both made by Gromada:

<http://www.gromada.com/>

Videomach costs US\$29.95 and is well worth it, in my opinion. Imagen is free.

Another possibility is Mencoder, part of the Mplayer package:

<http://www.mplayerhq.hu/>

I haven't tried Mencoder,. but I intend to shortly.

And, as David says, if you want to create animations from IDL, there is good AVI-encoding software available. There are a couple of different versions around

There are various formats you can use for output, but I recommend AVI with a simple-but-effective codec like Microsoft Video 1 or Microsoft RLE.

This and more is discussed on my animation page, which is still exposed to the outside world at

<ftp://ftp.niwa.co.nz/incoming/m.hadfield/animation/index.htm> l

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