Subject: Re: Mac OSX and IDL6.3 Posted by btt on Thu, 18 May 2006 16:19:48 GMT

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Karl Schultz wrote:
> On Thu, 18 May 2006 10:17:51 -0400, Ben Tupper wrote:
>
>> Hello,
>>
>> I have installed IDL 6.3 onto a Mac OSX (10.4) G4 laptop. In the past
>> (pre 6.3) I have used Terminal.app for the command line - which works
>> great as long as X11 is running. Now I have bumped into a problem with
>> where IDL 6.3 starts and runs from the Terminal app command line, but
>> when I invoke any graphics commands (PLOT, TV, etc.) IDL exits with a
>> "bus error". Oddly, a HELP, !D,/STRUCT shows that X is the graphics
>> device but HELP, /DEVICE results in the bus error problem. I *can*
>> run IDL 6.3 just fine from the X11 command line - but that command line
>> is quite limited compared to Terminal. I am holding off on installing
>> other places until this gets resolved.
>>
>> The error is logged in /Library/Logs/idl.crash.log but it is all Greek
   (or is it Latin?) to me. Any thoughts on what might be going on?
>>
>> Thanks!
>> Ben
>
> Ben.
  Did you report this to Tech Support?
>
  We had a similar report a few days ago.
>
>
 How do you set your DISPLAY variable in the Terminal application and what
  value do you set it to?
>
  We're finding that certain values in the DISPLAY variable can cause this
  problem. You might try setting DISPLAY to :0 to see if that helps.
>
  Let us know if that works.
> Karl
>
>
>
Hi Karl,
```

I have not reported it yet to tech support.

I set IDL_PREF_OBSOLETE_WARN = false and now I get the bus error without the warning. Well, that worked!

I confess that I haven't ever actually set my display variable (at least not so I knew it). You have to understand that display means the monitor to a dope like me - where else would I display stuff? I'll give the solutions offered by Mark and Edd a whirl.

Edd, does the script you suggest go into .cshrc (or .tcshrc as the case is for me)?

Thanks, Ben