
Subject: Re: Mac OSX and IDL6.3

Posted by [Karl Schultz](#) on Thu, 18 May 2006 15:50:49 GMT

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On Thu, 18 May 2006 10:17:51 -0400, Ben Tupper wrote:

> Hello,
>
> I have installed IDL 6.3 onto a Mac OSX (10.4) G4 laptop. In the past
> (pre 6.3) I have used Terminal.app for the command line - which works
> great as long as X11 is running. Now I have bumped into a problem with
> where IDL 6.3 starts and runs from the Terminal.app command line, but
> when I invoke any graphics commands (PLOT, TV, etc.) IDL exits with a
> "bus error". Oddly, a HELP, !D,/STRUCT shows that X is the graphics
> device but HELP, /DEVICE results in the bus error problem. I *can*
> run IDL 6.3 just fine from the X11 command line - but that command line
> is quite limited compared to Terminal. I am holding off on installing
> other places until this gets resolved.
>
> The error is logged in /Library/Logs/idl.crash.log but it is all Greek
> (or is it Latin?) to me. Any thoughts on what might be going on?
>
> Thanks!
> Ben

Ben,

Did you report this to Tech Support?

We had a similar report a few days ago.

How do you set your DISPLAY variable in the Terminal application and what value do you set it to?

We're finding that certain values in the DISPLAY variable can cause this problem. You might try setting DISPLAY to :0 to see if that helps.

Let us know if that works.

Karl
