Ben Tupper <btupper@bigelow.org> wrote:
> Hello,

> I have installed IDL 6.3 onto a Mac OSX (10.4) G4 laptop.   In the past
> (pre 6.3) I have used Terminal.app for the command line - which works
> great as long as X11 is running. Now I have bumped into a problem with
> where IDL 6.3 starts and runs from the Terminal.app command line, but
> when I invoke any graphics commands (PLOT, TV, etc.) IDL exits with a
> "bus error". Oddly, a HELP, !D,/STRUCT shows that X is the graphics
> device but HELP, /DEVICE results in the bus error problem.   I *can*
> run IDL 6.3 just fine from the X11 command line - but that command line
> is quite limited compared to Terminal. I am holding off on installing
> other places until this gets resolved.

> The error is logged in /Library/Logs/idl.crash.log but it is all Greek
> (or is it Latin?) to me.   Any thoughts on what might be going on?

Can you post that idl.crash.log (or if it's long email it to me)?
Also, do you get anything similar running other X11 programs from the
Terminal or is it just IDL?

I don't have IDL installed on any of my Macs, but it's ok when I ssh
to Linux boxes with it installed using Terminal.app.

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Edd