Ben Tupper wrote:
> Hello,
>
> I have installed IDL 6.3 onto a Mac OSX (10.4) G4 laptop.   In the past
> (pre 6.3) I have used Terminal.app for the command line - which works
> great as long as X11 is running. Now I have bumped into a problem with
> where IDL 6.3 starts and runs from the Terminal.app command line, but
> when I invoke any graphics commands (PLOT, TV, etc.) IDL exits with a
> "bus error". Oddly, a HELP, !D,/STRUCT shows that X is the graphics
> device but HELP, /DEVICE results in the bus error problem.   I *can*
> run IDL 6.3 just fine from the X11 command line - but that command line
> is quite limited compared to Terminal. I am holding off on installing
> other places until this gets resolved.
>
> The error is logged in /Library/Logs/idl.crash.log but it is all Greek
> (or is it Latin?) to me.   Any thoughts on what might be going on?
>
> Thanks!
> Ben

I confirm this behavior; it works for IDL 6.2 and crashes with a bus
error for IDL 6.3. By the way, the HELP, /DEVICE command gets partly
through before crashing:

IDL> help, /device
Available Graphics Devices: CGM HP LJ NULL PCL PRINTER PS REGIS TEK X Z
Current graphics device: X
Bus error

Dang, I wish I had known you could do that before IDL couldn't do it
anymore.

Mike
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