
Subject: Mac OSX and IDL6.3

Posted by [btt](#) on Thu, 18 May 2006 14:17:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

I have installed IDL 6.3 onto a Mac OSX (10.4) G4 laptop. In the past (pre 6.3) I have used Terminal.app for the command line - which works great as long as X11 is running. Now I have bumped into a problem with where IDL 6.3 starts and runs from the Terminal.app command line, but when I invoke any graphics commands (PLOT, TV, etc.) IDL exits with a "bus error". Oddly, a HELP, !D,/STRUCT shows that X is the graphics device but HELP, /DEVICE results in the bus error problem. I *can* run IDL 6.3 just fine from the X11 command line - but that command line is quite limited compared to Terminal. I am holding off on installing other places until this gets resolved.

The error is logged in /Library/Logs/idl.crash.log but it is all Greek (or is it Latin?) to me. Any thoughts on what might be going on?

Thanks!

Ben
