Subject: Re: IDL 6.3 segmentation fault

Posted by shd on Thu, 01 Jun 2006 17:13:32 GMT

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## David Fanning wrote:

- > Well, poorly named widget program, then. :-)
- > In any case, I don't see anything (except needless indirection) that
- > causes me any worries. Perhaps you are not calling the \_EXIT procedure
- > you \*think\* you are calling. Easily done, I think, with this
- > kind of naming scheme.

I agree. My snippet suggests that the program name is 'build\_gui', but that's not the case. I also posted generic names for my procedures because I'm sure that my actual naming scheme (which consists of unique names) has nothing to do with this issue. I've checked that. I agree that the indirection was needless so I dropped the '\_exit' procedure and replaced it with the 'widget\_control' call, but I'm still experiencing the crash.

It really isn't that big a deal, just a mild annoyance which is easily avoided (ie.: don't use the toolbar button). I just thought it was strange that IDL doesn't crash until I try to restart the program and only from the command-line interpreter, not from the IDE.

Thanks for the suggestions.

P.S. Good work on the website. It's been a great resource.