
Subject: Re: widget_control, event.TOP, /destroy
Posted by [Nikki Bloms](#) on Thu, 01 Jun 2006 16:55:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you Benjamin, works like a charm.

Nikki

Benjamin Hornberger wrote:

> Even after destroying the widget base, the event handler will continue
> (you might want to clean up something, etc.). You have to explicitly
> put a RETURN statement after destroying the widget base.
>
> Benjamin
