
Subject: Re: widget_control, event.TOP, /destroy
Posted by [Nikki Bloms](#) on Thu, 01 Jun 2006 16:54:56 GMT
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Thank you Benjamin, works like a charm.

Nikki

Benjamin Hornberger wrote:

- > Even after destroying the widget base, the event handler will continue
 - > (you might want to clean up something, etc.). You have to explicitly
 - > put a RETURN statement after destroying the widget base.
 - >
 - > Benjamin
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