
Subject: Re: IDL 6.3 segmentation fault
Posted by [shd](#) on Thu, 01 Jun 2006 15:55:44 GMT
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David Fanning wrote:

```
>  
> Strangely written widget program!  
>  
> This is not an event handler, so I presume it is a KILL_NOTIFY  
> callback. But, assigned to two different widgets!? I suggest  
> you are not killing what you *think* you are killing. :-)  
>  
> Cheers,  
>  
> David  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming: http://www.dfanning.com/
```

<rereads his post... smacks his forehead>

Ok, I see the confusion. Clarification:

```
=====
pro _exit, top
  widget_control, top, /DESTROY
end

pro action_event, event
  widget_control, event.id, GET_UVALUE=action

  case action of
    ...
    'exit': _exit, event.top
    ...
  endcase
end

pro build_gui
  ...

; Create 'File' menu.
wmenu = widget_button(mbar, VALUE='File', /MENU, $
  EVENT_PRO='action_event')
...
w = widget_button(wmenu, VALUE='Exit', UVALUE='exit', /SEPARATOR)
...
```

```
; Create toolbar.  
wtb = widget_base(tlb, UNAME='toolbar', /ROW, /TOOLBAR, $  
  EVENT_PRO='action_event')  
...  
w = widget_button(wtb, VALUE='Exit', UVALUE='exit', $  
  TOOLTIP='Exit program.')
```

...
end
=====

I probably should have just said that in the first place, huh?
