
Subject: Re: IDL 6.3 segmentation fault
Posted by [shd](#) on Thu, 01 Jun 2006 15:55:44 GMT
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David Fanning wrote:

>
> Strangely written widget program!
>
> This is not an event handler, so I presume it is a KILL_NOTIFY
> callback. But, assigned to two different widgets!? I suggest
> you are not killing what you **think** you are killing. :-)
>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

<rereads his post... smacks his forehead>

Ok, I see the confusion. Clarification:

=====

```
pro _exit, top
  widget_control, top, /DESTROY
end
```

```
pro action_event, event
  widget_control, event.id, GET_UVALUE=action
```

```
  case action of
    ...
    'exit': _exit, event.top
    ...
  endcase
end
```

```
pro build_gui
  ...

  ; Create 'File' menu.
  wmenu = widget_button(mbar, VALUE='File', /MENU, $
    EVENT_PRO='action_event')
  ...
  w = widget_button(wmenu, VALUE='Exit', UVALUE='exit', /SEPARATOR)
  ...
```

```
; Create toolbar.  
wtb = widget_base(tlb, UNAME='toolbar', /ROW, /TOOLBAR, $  
    EVENT_PRO='action_event')  
...  
w = widget_button(wtb, VALUE='Exit', UVALUE='exit', $  
    TOOLTIP='Exit program.')  
...  
end  
=====
```

I probably should have just said that in the first place, huh?
