
Subject: Re: widget_control, event.TOP, /destroy
Posted by [Benjamin Hornberger](#) on Thu, 01 Jun 2006 15:24:09 GMT
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Nikki Bloms wrote:

```
>  
> errmsg = dialog_message(msg, /center, /question, title=$  
> 'Please pick a set of DICOM files')  
> CASE errmsg OF  
> 'Yes': ;---retrieves filepath of select dicom files  
> 'No': widget_control, event.TOP, /destroy  
> ENDCASE  
>  
> The next item in the event code is the creation of a dicom object from  
> the selected files retrieved in case of 'Yes'. If 'No' is selected in  
> the dialog_message, the code returns the following error message.  
>  
> "XMANAGER: Caught unexpected error from client application. Message  
> follows...  
> OBJ_NEW: Error: Unable to locate file (filename argument) ,"  
>  
> Why does the code keep progressing when I call /destroy? I've searched  
> through the newsgroup archives, as well as the Online Help and haven't  
> really found anything that might explain this.
```

Even after destroying the widget base, the event handler will continue (you might want to clean up something, etc.). You have to explicitly put a RETURN statement after destroying the widget base.

Benjamin
