
Subject: Using Windows IDL to access a UNIX database using DLM's

Posted by [rchughes](#) on Wed, 07 Jun 2006 16:04:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey All,

I am relatively new to using IDL with very little knowledge of in-depth computer stuff (compilers/linkers/etc.). I am trying to access a database using DLM's written by someone else (in C). I have spent way too long trying to solve the problem by downloading different compilers, looking into different linking issues and I still haven't accomplished much. My major issue is trying to get IDL to load the DLM and use it. I have added a IDL_DLM_PATH to my environment variables so that when I type "help, /dlm" at the command line it shows that my DLM is there. I then try to call a DLM it gives me an error that it can't find the desired functions.

If you have had success using DLM's from Windows IDL please respond because there is something that I'm doing incorrectly. I think that my problem is that i am unable to generate the sharable library (dll file) but I'm not exactly sure why. I have tried to follow the example of for 'testmodule' given in the External Development Guide and that works fine. I have followed build_testmodule.pro as an example to create my own build_pgsql_functions.pro file but it has problems with generating the sharable library.

The error that I get is:

```
cl -D_DLL -DMSWIN -DWIN32 -D_MT /nologo
/I"C:\RS\IDL62\external\include" /c
"Z:\Database_Access\PGSQLfunctions.c"
/Fo"PGSQLfunctions_4040_ACEDESK3.obj"
PGSQLfunctions.c
link /out:"PgsqlToldl_4040_ACEDESK3.dll" /nologo /nodefaultlib /dll
"PGSQLfunctions_4040_ACEDESK3.obj" /def:"PgsqlToldl_4040_ACEDESK3.def"
"C:\RS\IDL62\bin\bin.x86\idl32.lib" msvcr7.lib kernel32.lib
PgsqlToldl_4040_ACEDESK3.def : error LNK2001: unresolved external
symbol IDL_Load
PgsqlToldl_4040_ACEDESK3.lib : fatal error LNK1120: 1 unresolved
externals
LINK : fatal error LNK1141: failure during build of exports file
```

Here is the code for build_pgsql_functions.pro:

```
pro build_PGSQL_functions, VERBOSE=verbose
;Locating the PgsqlToldl files
rootdir = 'Z:\'
subdirs = ['Database_Access']
pgsqltoidl_dir = filepath("", ROOT_DIR=rootdir, SUBDIRECTORY=subdirs)
```

```
dml_file = filepath('PgsqlToldl.dlm', ROOT_DIR=rootdir,  
SUBDIRECTORY=subdirs)
```

```
new_dlm_file = filepath('PgsqlToldl.dlm',  
ROOT_DIR=!make_dll.compile_directory)
```

```
;Build the PostGresSQL DLM in the !make_dll.compile_directory  
make_dll, 'PGSQLfunctions', 'PgsqlToldl', 'IDL_Load',  
INPUT_DIR=pgsqltoidl_dir, $  
VERBOSE=verbose, SHOW_ALL_OUTPUT=verbose, /NOCLEANUP
```

```
;Copy the DLM file into the director with the sharable library  
file_copy, dlm_file, new_dlm_file, /OVERWRITE  
end
```

Here is a sample of the pgsqlToldl.dlm file:

```
MODULE PGSQLTOIDL  
DESCRIPTION IDL Interface to libpq (Postgres)  
VERSION 1.2beta  
SOURCE RS  
BUILD_DATE May 17, 2004  
FUNCTION PGSQL_CONNECT 1 1  
PROCEDURE PGSQL_DISCONNECT 1 1 KEYWORDS  
FUNCTION PGSQL_SELECT 3 3  
FUNCTION PGSQL_COMMAND 2 2  
FUNCTION PGSQL_PQSTATUS 1 1  
FUNCTION PGSQL_PQRESSTATUS 1 1  
FUNCTION PGSQL_PQCONNECTDB 1 1  
FUNCTION PGSQL_PQSETDBLOGIN 7 7  
FUNCTION PGSQL_PQSETDB 5 5  
...
```

Here is the code for the pgsqltoidl.c file:

```
/* ANSI */  
#include <stdio.h>  
#include <stdlib.h>  
#include <math.h>  
#include <string.h>  
  
/* IDL */  
#include "idl_export.h"  
  
/* Postgresql */  
#include "libpq-fe.h"  
  
/* Local */  
#include "PgsqlToldl.h"
```

```
/* Define message codes and their corresponding printf(3) format
strings.
* Note that message codes start at zero and each one is one less than
the
* previous one Codes must be monotonic and contiguous. Must match to
* corresponding entries in PgsqIToldl.h */
```

```
static IDL_MSG_DEF msg_arr[] =
{
  { "PgsqIToldl_Error", "%NErrror: %s." },
  { "PgsqIToldl_NOSTRINGARRAY", "%Nstring arrays not allowed %s"},
};
```

```
/* The load function fills this message block handle with the opaque
handle to
* the message block used for this model. The other routines can then
us it
* to throw errors from this block. */
```

```
IDL_MSG_BLOCK msg_block;
```

```
int IDL_Load(void)
{
  /* Define the message block */
  if (!(msg_block = IDL_MessageDefineBlock("PgsqIToldl",
ARRLEN(msg_arr),
  msg_arr))) {
    return IDL_FALSE;
  }
}
```

```
/* Call the startup function to add the routines to IDL. */
```

```
/* Routines */
if (!PgsqIToldl_Startup()) {
  IDL_MessageFromBlock(msg_block, PgsqIToldl_ERROR,
  IDL_MSG_RET, "Unable to initialize PostgreSQL to IDL interface");
}
```

```
return IDL_TRUE;
}
```

Here is my PgsqIToldl.def file that is needed for windows:

```
LIBRARY "PGSQLfunctions"
EXPORTS IDL_Load @1
```

All the routines are in a different file called PgsqIToldlfunctions.c.
I tried copying these functions into the PgsqIToldl.c file so that they

compile at the same time but that doesn't work.

FYI: the PgsqIToldl_Startup function is found in the PgsqIToldlfunctions.c file, which is partly why I think it cannot load it.

Any help determining where I am going wrong would be greatly appreciated.

Ryan.
