
Subject: Re: Colors and Virtual Machine

Posted by [David Fanning](#) on Sun, 02 Jul 2006 12:33:46 GMT

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Phillip Bitzer writes:

> OK, IDL gurus, here's another question for you.
>
> I have created (with help from this news group and a couple of David
> Fanning's procedures) a GUI for a program that maps out data on map
> projection. It works great if I run it from IDL; nice color pic and the
> such.
>
> Problem I encounter is when I save it with IDL's save procedure, and
> run the program in IDL VM. I get a black and white pic. That is, until
> I mouse over a widget_draw widget. Then I get colors all over the
> place; the correct colors are in the draw widget, but I also get a
> skewing of colors elsewhere on the monitor.
>
> I'm sure I didn't include quite enough info, but I'm hoping this is a
> (somewhat) common problem that somebody has encountered before with
> some fix that I've overlooked.
>
> Any ideas?

I'm on a stolen Internet connection, so I have to be brief,
but I would try inserting a:

Device, True_Color=24

command as the very FIRST command in your program. I suspect
the virtual machine is getting a DirectColor visual, which
is NOT what you want! :-)

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
