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Subject: Re: object graphics - transparent surfaces  
Posted by [greg michael](#) on Wed, 28 Jun 2006 13:46:02 GMT  
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Hi Mike,

That works very nicely. I like the replacement window object, too. It wouldn't have occurred to me to make a separate object for the converter - I'd have done it in the window object. What's the advantage to splitting them? (I probably don't get as much out of objects as I could...)

By the way, your code uses `pref_get`, which isn't included on your page.

kind regards,  
Greg

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