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Subject: Re: objects and widgets

Posted by [Michael Galloy](#) on Wed, 05 Jul 2006 14:15:45 GMT

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gnarloo@libero.it wrote:

> Dear all, I havent been around for pretty a long time, anyway, hope you  
> all are doing fine.  
> Imagine a program with a gui interface and callback procedures.  
> i am writing the callback procedures, (basically the core of the  
> program) but one thing occurs. I am using objects (self made, i wrote  
> structures and methods) and i create them with obj\_new at the '  
> beginning' of my program, that is, i create the objects in the realize  
> callback procedure of the base\_0 widget. when I try to use the objects  
> i have created in another unit program, for example a mouse button  
> procedure, the object appears as undefined. I know for sure that the  
> object was created but it appears that it doesnt have global scope. can  
> anyone help? thanx to all in advance.  
>  
> cheers,  
> Michele  
>

Check out this article for one example of doing this:

<http://michaelgalloy.com/2006/06/14/object-widgets.html>

Mike

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[www.michaelgalloy.com](http://www.michaelgalloy.com)

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