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Subject: Running processes in parallel

Posted by [WorkerAnt](#) on Wed, 12 Jul 2006 20:10:40 GMT

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Currently, there is a for loop in my program that takes anywhere from a couple of seconds to a couple of minutes. (The procedure runs a step by step animation using the wait function). It's called from an event handler whenever a button in the widget is pushed. I want to be able to stop anytime in the middle of the animation when another button is pressed. (As opposed to the ctrl break method).

However, the event handler is unable to process the stop button getting pushed until the for loop procedure is complete, thus defeating the purpose. Is there any way to run two procedures in parallel? Or a time independent way to have one take priority over another?

Barring these two possibilities working, is there any other way of having the animation stop?

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