Subject: Re: Close window command?
Posted by adisn123 on Mon, 24 Jul 2006 20:59:12 GMT
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Thank you all for the advice above.
Those were the ones that I was looking for exactly.

Thanks again.

Paul Van Delst wrote:
> Mike Chinander wrote:
>> In article <1153769529.483637.316050@h48g2000cwc.googlegroups.com>,
>> <adisn123@yahoo.com> wrote:
>>
>>> Hello,
>>>
>>> My program generates 4 different images in 4 different window in one
>>> operation.
>>>
>>> It is quite tedious to close every window after display to run the
>>> program again after I change some
>>>
>>> parameters in the program in order to see new 4 images.
>>>
>>> I'm wondering there is a way to kill/close the old windows when the
>>> program starts over.
>>>
>>> Thank you.
>>>
>>
>>
>> This should delete all open windows:
>>
>> IDL> while !D.WINDOW ne -1 do wdelete
>>
>> if you know the window indices of the four windows your program creates, you can do:
>>
>> IDL> wdelete, w_ind1, w_ind2, w_ind3, w_ind4
>>
>> where w_ind1, w_ind2, ... correspond to the window indices of your open windows.
>>
>> Hope that helps,
>
> Or, if you want to add more open windows in the future (hey, computer screens are getting
> bigger all the time!) you could do:
>
> nWin=4
> winID=lonarr(nWin)

```
> for i=0,nWin-1 do begin
>    window, /free
>    winID[i]=!d.window
> endfor
>
> ...do stuff....
>
> ; plot to first window
> wset, winID[0]
> plot, .....
>
> ; plot to second window
> wset, winID[1]
> plot, .....
>
> etc....
>
> ; done
> for i=0,nWin-1 do wdelete, winID[i]
>
>
> ?
>
> Increase nWin as required.
>
> Using the above you could have additional windows open that you *don't* want destroyed
> every time you rerun your code.
>
> Or, even more simply, you could just do
>    !p.multi=[0,2,2]
> and avoid the multiple windows altogether.  :o)
>
>
> paulv
>
> --
> Paul van Delst          Ride lots.
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```