Subject: Re: negative return values after FFT Posted by adisn123 on Thu, 27 Jul 2006 19:53:00 GMT

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The returned (inversely fourier transformed) values are in a complex number format, but I realized that those imaginary parts are very small, almost close to zero with ~10^-8 floating point.

My array goes such as the following $h(-f) = (h(f))^*$ after fourier transforming from spicial to frequency domain.

So, the inversely FFT seems giving real values with almost zero values of imaginary part since when I plot it either only with real values or the whole values including imaginary, those looked the same.

I have another question related to the returned values.

How do I interpret the "negative" spacial pixel values after inverse FFT?

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kuyper@wizard.net wrote:
> edward.s.meinel@aero.org wrote:
>> FFT(*, *) can take REAL input and return a COMPLEX result; however, a
>> COMPLEX input always returns a COMPLEX result. To get a REAL result you
>> need to do:
>> inverse = REAL(ABS(FFT(ft, 1)))
>>
>> Ed
>>
>> PS. The one-line solution: inverse =
>> REAL(ABS(FFT(FILTERING_JOB(FFT(image, -1)), 1)))
>
> OK - that's a different way of interpreting the message. I was
> assuming, when he said that result was complex, that he wasn't
> referring to the data type of the result, but to it's value: in other
> words, that he was saying that the imaginary parts of the resulting
> array had significantly non-zero magnitudes. With real-valued images,
> and a properly defined filter, that shouldn't happen.
>
> To the original poster (Google shortens your e-mail address to
> 'adisn...@yahoo.com', so I have no idea what I should call you):
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> Are you merely saying that the data type of the result was complex, or

- are you making the stronger statement that the values in that resulthad signficantly non-zero imaginary components?