Subject: Re: tile of IDLgrAxis
Posted by Klemens Barfus on Fri, 04 Aug 2006 05:48:18 GMT
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Hi Rick,

thanks for your help, this is exactly I was looking for !

Klemens

Rick Towler wrote:
> Hi Klemens,
>
> You could do this a couple of ways. One is to simply place an IDLgrText
> object where you want without assigning it to your axis TITLE property.
> The other is to modify your text object after you assign it to your
> IDLgrAxis object (and you probably don't *have* to do it afterwards).
> The second being a bit easier since properties relevant to the correct
> placement and color are controlled by IDLgrAxis. But since we can only
> assume what properties of the title object are modified by IDLgrAxis
> this could have unexpected side effects.
>
> Simply changing the BASELINE and UPDIR properties should do it for you:
>
> yaxis = OBJ_NEW('IDLgrAxis', 1, RANGE=[0,10])
> text = OBJ_NEW('IDLgrText', 'This is a test')
> model = OBJ_NEW('IDLgrModel')
> yaxis -> SetProperty, TITLE=text
> text -> SetProperty, BASELINE=[-1,0,0], UPDIR=[0,-1,0]
> model -> Add, yaxis
> XOBJVIEW, model, /BLOCK
> OBJ_DESTROY, [model, text]
>
> -Rick
>
>
>
>
> Klemens Barfus wrote:
>
>> Hello together,
>>
>> is there an option for rotating the title of an y Axis of a
>> threedimensional object graphic by 180 degree around the z axis ?
>>
>> Thanks for your help in advance !
>>

>> Klemens