
Subject: Does object graphics have true-color?
Posted by [yy](#) on Thu, 28 Sep 2006 03:57:15 GMT
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Hi, there,

In direct graphics, I can use the following to define my own colors:

```
cc=0.99*tanh((findgen(ncolors)/30-4.)/2.)/2+0.5
```

```
plots,[0,u],[0,v],[0,w], /t3d, $
```

```
color=256.^2*B(cc(c)*255.)+256.*G(cc(c)*255.)+R(cc(c)*255.)
```

Can I do the same thing in object graphics?

Does SetRGB in IDLgrPalette work in the
same way? Thank you!

Jingyi
