Subject: Re: border around draw widget
Posted by Laurens on Wed, 27 Sep 2006 15:02:52 GMT
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Michael Galloy wrote:
> Laurens wrote:
>> Michael Galloy wrote:
>>> Laurens wrote:
>>>> I have a couple of draw widgets displaying various gamma-scans. Now
>>>> the user has to select two of them by clicking on them; done.
>>>> But now I want to let the user know where he clicked, so is it
>>>> possible to draw some sort of red border of a few pix around the
>>>> clicked draw-widget? I know they have a frame property, but that's
>>>> just too thin and doesn't attract attention...
>>>
>>> What about some polylines on the outside edge of the draw widget?
>>> Direct graphics or object graphics?
>>>
>>> Mike
>>> --
>>> www.michaelgalloy.com
>>
>> Yeah but with 14 draw widgets on screen, isn't that a bit of a nasty
>> solution?
>
> It depends. If you make an object representing a draw widget, then it's
> just a matter of calling odraw->select and odraw->unselect (once you
> figure out what goes in those methods).
>
> Mike
> --
> www.michaelgalloy.com

I make my draw widgets simply by drawing them in the gui and link an
event to it; should that be done in another way?