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Subject: Re: IDL & iTools used as post-processor for other commercial software  
Posted by [Robbie](#) on Mon, 02 Oct 2006 23:46:49 GMT

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I would tend to agree that the argument that "iTools is too complicated" is a bit flawed. iTools is much simpler than the implementations of interactive UIs in other computer languages.

I'd prefer to argue that "it is too complicated to apply iTools to my problem". There is a subtle difference in the wording, but I think it is a better way to view our difficulty with iTools.

We all have very individual needs, and I cannot see how iTools can be the magic bullet for all of them. iTools is just an API, it's not an entire computer language.

I'd like to see ITTVIS develop other visualisation APIs which work with Object Graphics. I'd particularly like to see an API with a highly efficient message passing system and the ability to build visualisation applications from the ground up.

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