
Subject: Re: IDLWAVE and call-external
Posted by [JD Smith](#) on Fri, 29 Sep 2006 18:36:20 GMT
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On Fri, 29 Sep 2006 08:53:14 -0700, Nicola wrote:

> Hi all
> I'm trying to use IDLWAVE (vers. 6.0 on Emacs 21.3.1) in debug mode.
> Actually I've have an interactive program (no widgets, just reading
> from the keyboard some variables) which works fine using a normal bash
> shell. Besides I use some extra routine which uses call_external to
> link some libraries (not written by me). The problem is that using the
> same programs in the idlwave-shell mode (C-c C-d C-c to easily use the
> tools for debugging given by IDLWAVE) I obtain this error
> CALL_EXTERNAL: Error loading sharable executable.
> Symbol:, File =so
> so: cannot open shared object file: No such
> file or directory
>
> (the dots replace the name of the library called).....
> I cannot understand the reason.....
> just for completeness this is my customization for IDLWAVE

I'd guess paths as well. Are you relying on the .so file to be in the current path? IDLWAVE doesn't do anything to affect this, so it must be path setup. Try starting Emacs from a shell where it is working, and attempt again. It *should* work.

JD
