
Subject: Re: IDL & iTools used as post-processor for other commercial software
Posted by [Robbie](#) on Thu, 28 Sep 2006 23:40:41 GMT

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Dear Mirko,

I think that ITTVIS do not favour direct graphics because they look clunky (not anti-aliased). In fact, all IDL widgets look clunky. Even bitmap buttons look clunky! They don't have time to fix it, and don't want to risk breaking old code.

Sorry for the little outburst, but perhaps ITTVIS should ship FFT glasses with future versions of IDL to solve this problem once and for all.

In the meantime, there are some anti-aliased versions of direct graphics procedures written by Tobin Munsat.

<http://www.ittvis.com/codebank/search.asp?search=newsub& product=IDL>

Robbie
