
Subject: Re: IDL Segmentation Fault
Posted by [mankoff](#) on Wed, 04 Oct 2006 16:06:26 GMT
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David Fanning wrote:

> Bill Anderson writes:

>

>> Has anyone run into this problem? I have running IDL 6.2 student
>> edition for the past month with no problems on a MacPro Book (MacOS X
>> 10.4) notebook. This weekend I updated my MacOS to 10.4.8 and now when
>> I try to run idl from X11, it crashes with a "Segmentation Fault".

>>

>> /Users/wmandersonjr/idl

>> IDL Student Edition 6.2, Mac OS X (darwin ppc m32). (c) 2005, Research
>> Systems, Inc.

>> Segmentation fault

>> /Users/wmandersonjr/

>

> You might find this article helpful:

>

> <http://www.dfanning.com/tips/maccrash.html>

>

> Also, we discussed this problem right here less than two weeks

> ago, it seems to me. Check the archives.

>

I've read that article and searched the archives. I'm using IDL 5.6 on
a Intel MacBook. X11 programs work fine, but IDL is segfaulting
nonetheless.

If DISPLAY is :0.0 then xeyes works and IDL segfaults

If DISPLAY is 0:0 then IDL will run but provides error messages when
trying to access the display, like so:

```
_X11TransSocketINETConnect() can't get address for 0:6000: No address  
associated with nodename  
% Unable to connect to X Windows display: 0:0
```

Any advice?

This just started yesterday when I upgraded to 10.4.8.

-k.
