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Subject: Re: fast search

Posted by greg michael on Thu, 19 Oct 2006 14:24:21 GMT

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erm... I mean here...

Greg

```
pro splitsearch3,p,dist  
;recursively splits the search volume into n_split^3 subvolumes. When  
;there are fewer than 'threshold' points  
;in a subvolume, checks for matches the brute force way - every point  
;against every other.
```

```
n_split=4      ;1-D cutting factor (for 3, cube is cut into 3x3x3=27  
subvolumes)  
threshold=75    ;no. of points to start pairwise comparison  
n=n_elements(p) ;no. of points in cloud
```

```
if n gt threshold then begin ;if more than threshold points, further  
divide the volume
```

```
mxx=max(p.x,min=mnx) ;get range of x  
mxy=max(p.y,min=mny) ;get range of y  
mxz=max(p.z,min=mnz) ;get range of z
```

```
;determine which subrange of x,y,z each point belongs to:  
bx=fix((p.x-mnx)/(mxx-mnx)*n_split)<(n_split-1) ;< to ensure max  
element not in new bin  
by=fix((p.y-mny)/(mxy-mny)*n_split)<(n_split-1)  
bz=fix((p.z-mnz)/(mxz-mnz)*n_split)<(n_split-1)
```

```
;determine which subvolume each point belongs to (for n_split=3 there  
will be 3x3x3=27)
```

```
b=bx+by*n_split+bz*n_split^2
```

```
;get reverse_indices - a ordered list telling which points lie in  
which subvolume (bin)
```

```
; Note that how this works is obscure - check  
here to understand:
```

```
;
```

```
http://www=dfanning.com/tips/histogram\_tutorial.html  
h=histogram(b,min=0,reverse_indices=ri)
```

```
for i=0,n_elements(h)-1 do begin  
if ri[i] ne ri[i+1] then begin ;see again histogram tutorial  
q=[ri[ri[i]:ri[i+1]-1]]      ;see again histogram tutorial
```

```
;if there are more than two points in the subvolume, call this
```

```

routine with just those points
;this is what makes the routine recursive. Eventually there will be
fewer than threshold points,
;and then the second half of the routine gets executed, with the
brute force comparison.
if n_elements(q) ge 2 then splitsearch3,p[q],dist ;splitsearch
again, if enough to compare
endif
endfor

endif else begin
;This is the brute force comparison. Using q1 and q2 as indices to p
lets you compare every element
;against every other. d is a matrix of these pairwise distances
q1=rebin(indgen(n),n,n) ;set up indices for pairwise matching
q2=transpose(q1)
d=sqrt((p[q1].x-p[q2].x)^2+(p[q1].y-p[q2].y)^2+(p[q1].z-p[q2 ].z)^2)
;calculate pair distances
i=where((d le dist) and (q1 gt q2)) ;select close neighbours (q1>q2 to
avoid duplicate pairs)

;this is where the results come out:
if i[0] ne -1 then print,p[q1[i]],p[q2[i]] ;print the neighbours, if
found
endelse
end

```

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