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Subject: Re: Commutativity of multiplication

Posted by [Foldy Lajos](#) on Thu, 26 Oct 2006 08:26:12 GMT

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On Wed, 25 Oct 2006, JD Smith wrote:

```
> Commutation hasn't been broken, only "type commutation", which doesn't
> really exist. For all purposes, given the limitations of integer
> representation in computers, -500 and 4294966796 *are* the same. I
> could just as easily claim that "adding and subtracting 1 is broken":
>
> IDL> print, 4294967295UL + 1UL
>      0
>
> IDL> print, 0b - 1b
> 255
>
> JD
>
```

If multiplication is commutative, then  $a*b$  should be equal to  $b*a$ .

```
IDL> a=-1l
IDL> b= 1ul
IDL> print, a*b eq b*a
1
```

Fine. If  $a*b$  is equal to  $b*a$ , then  $1.0*(a*b)$  should be equal to  $1.0*(b*a)$ , too.

```
IDL> print, 1.0*(a*b) eq 1.0*(b*a)
0
```

I tend to say that IDL's multiplication is not commutative in the mathematical sense.

Other languages, like C are "more commutative":

```
signed int a=-1;
unsigned int b= 1;

printf("%d %d\n", a*b==b*a, 1.0*(a*b)==1.0*(b*a));
```

prints 1 1 (the result is signed int both for  $a*b$  and  $b*a$ ).

regards,  
lajos

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