
Subject: problem

Posted by [taejon](#) on Tue, 31 Oct 2006 16:34:21 GMT

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I have a problem of running this program (I am newbie in IDL...:

When I run this prog (compiles OK) it should when I press the 'dismis'-button remove the value in the textfield named 'a0'. But I get always the error:

"pointer type required in this context"

can somebody give some help ?

regards

taejon

```
;*****
pro efgcalc1_event, event
    widget_control, event.id, Get_Value = buttonValue
print, buttonvalue
case buttonValue of
    'QuitSofort'      : widget_control, event.top, /destroy
    'OPTIONS'        : efgcalc1_options_events, event
    'Load Binaryfile' : LoadBinFile_events, event
    'Dismis'         : dismisdata_event, event

    'Apply'          : Applydataevent, event
endcase
print, *pstate.ccaid
end
;*****
;*****
pro applydata_event, event

print, 'Data applied'
end
;*****
;*****
pro LoadBinFile_events, event
; Hier kann User die von EVOX bereitgestellte Datei auswaehlen !
    inputfile = DIALOG_PICKFILE(/READ, FILTER="*.bin")

; Falls keine Datei ausgewaehlt wurde...
if (inputfile eq "") then begin $
    widget_control, event.top, SET_UVALUE=sState, /No_Copy
    RETURN
```

```

endif
widget_control, (*pstate).VoxelzahlId, get_value = VoxelzahlId
print, "Voxelzahl", (*pstate).voxelzahlId
end
;***** *****
;

pro efgcalc1
; Hauptprogramm, hier wird die graphische Oberfläche gebastelt
; Zuerst das Menue oben (File und Options), durch Menu=1 wird 'File' zu
; einem pulldown-menue
; Mit Menu = 1 wird Button zu Pulldownmenu

    Baseld      = widget_base(/row, title=' EFG-Berechnung',
    mbar=menubaseld)
    FileId      = widget_button(menubaseld, Value = 'File', Menu =
    1)
    OptionsId   = widget_button(menubaseld, Value = 'Options', Menu
    = 1)
    Q_Id        = widget_button(menubaseld, Value = 'Quit', Menu=1)

; Hier unter dem 'File_Button', Event_pro gibt den Eventhandler an
    BinaryfileId = widget_button(fileId,   Value = 'Load
    Binaryfile', Event_Pro=efgcalc1_LoadBinFile_events)
    AsciifileId  = widget_button(fileId,   Value = 'Load
    Asciifile')
    CoreBinfileId = widget_button(fileId,   Value = 'Load Binary
    Corefile')
    CoreAsciifileId = widget_button(fileId,   Value = 'Load Ascii
    Corefile')

; Hier unter 'Quit-Button'
    QuitId      = widget_button(Q_Id,     Value = 'QuitSofort')

; Hier unter dem 'Optionsbutton'
    MultiselectId = widget_button(optionsId, Value = 'Multiselect')
    ComputeEFGId  = widget_button(optionsId, Value = 'Compute the
    EFG')
    DrawEFGId    = widget_button(optionsId, Value = 'Draw the EFG')

    Subbaseld    = widget_base(baseld, /col)

; Die Gruppe zum auswaehlen von 'settings' und 'tools'
; wTabsellId    = CW_BGROUP(subbaseld, ['Settings', 'Tools'])

; Das Feld mit dem Titel 'Voxelzahl' (CW_Field ist fertiges Widget in
IDL), sowie Kristalldaten
    VoxelzahlId = CW_Field(Subbaseld, Title = 'Voxelzahl', Value =
    100, xsize =5, /Integer)

```

```

KristalllabelId = widget_label(subbaseld, Value='Kristallsystem')
ccald         = CW_Field(Subbaseld, Title = 'a0',   value =
4.8195, xsize=5, /float)
ccbld         = CW_Field(Subbaseld, Title = 'b0',   value =
10.480, xsize=5, /float)
cccld         = CW_Field(Subbaseld, Title = 'c0',   value =
6.0902, xsize=5, /float)
ccalphald    = CW_Field(Subbaseld, Title = 'alpha', value =
90.0,  xsize=5, /float)
ccbetalld    = CW_Field(Subbaseld, Title = 'beta',  value =
90.0,  xsize=5, /float)
ccgammald    = CW_Field(Subbaseld, Title = 'gamma', value =
90.0,  xsize=5, /float)

```

; Buttons zum Aufnehmen von Voxelzahl und Kristalldaten

```

dismisId      = widget_button(subbaseld , Value = 'Dismis',
uvalue='udismis', Event_Pro=canceldata_event, xsize=30, ysize=30)
applyId       = widget_button(subbaseld, Value = 'Apply',
xsize=30, ysize=30)

```

; Hier das Bild wo die Elektronendichte erscheinen soll

```

Drawbaseld    = widget_base(baseld, /col)
printId       = widget_base(drawbaseld, /col)
DrawId        = widget_draw(printId, xsize=500, ysize=400)

```

; Hier die Schieberegler fuer das Rendern sowie Texteingabe der d-Elektronenfile

```

renderbaseld  = widget_base(printId, /row)
RenderId       = widget_slider(renderbaseld, Title='render',
minimum=0, maximum=200)
rendertext     = widget_text(renderbaseld, /editable, ysize=2)
renderrefresh  = widget_button(renderbaseld, Value='Refresh')

```

; Hier dasselbe fuer das kugelsymmetrische Fc-File

```

rendercorebaseld = widget_base(printId, /row)
RenderCore     = widget_slider(rendercorebaseld, value='render
Core data', minimum=0, maximum=200)
rendercoretext  = widget_text(rendercorebaseld, /editable, ysize=2)
rendcorerefreshID = widget_button(rendercorebaseld,
Value='rendcorerefresh')

```

```

widget_control, baseld, /realize
widget_control, drawId, get_value=winvis

```

; Hier werden die Infos fuer IDL bereitgestellt. Konzept Siehe Fanning
S. 154

```

state = {winvis : winvis, voxelzahllId : voxelzahllID, ccaid : ccald}

```

```

pstate = ptr_new(state)

; Xmanager gibt den Eventhandler an, und welches das Hauptprogramm ist
xmanager, 'efgcalc1', basId, Event_Handler = 'efgcalc1_event'
,/no_block

end
..*****
,,

pro dismisdata_event, event
  print, 'Data canceled'
  widget_control, event.id, get_uvalue=uval
  print, uval

;if ptr_valid((*pstate).ccald) then (*pstate).ccald =
ptr_new(/allocate_heap)

(*pstate).ccald = 0
  case uval of
    'udismis' : widget_control, (*pstate).ccald, set_value='0'
  endcase
end
..*****
,

```
