Subject: Re: speher keyword of qhull
Posted by David Fanning on Wed, 08 Nov 2006 14:47:52 GMT

sebinjapan writes:

> Does anyone knows was is returned in the sphere variable when using:
> qhull, v0, v1, tr, /delaunay, sphere = s

As I read the documentation, it seems to me SPHERE is
an input variable, with a value of 0 or 1. :-)

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")