Subject: Re: Plot 3-D markers in iPlot

Posted by K. Bowman on Fri, 10 Nov 2006 19:10:08 GMT

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In article <MPG.1fbe5b8c54f63e1d989db1@news.frii.com>, David Fanning <news@dfanning.com> wrote:

- > I'm not sure you will be any more enlightened when Ronn's
- > book arrives, at least with respect to how to do this with
- > an iTool. It's fairly straightforward to do it with object
- > graphics, however. In fact, we were having this discussion
- > just a day or so ago in a thread entitled "3D plotting".
- > The example I showed used a Rick Towler object named
- > RHTgrPSolid to produce a 3D tetrahedron that I used
- > as symbols in that scatterplot.

Yes, I had already found that, but was not clear on how to get a symbol object into an iTool. A lot of trial and error led to this, which will work for me:

```
;Make some test data
x = [0.0, 10.0]
y = x
z = x
iPlot, x, y, z, /NO_SAVEPROMPT
                                                                ;iPlot the data
itool_id = itGetCurrent(TOOL = itool_obj)
                                                                :Get the iTool object identifier
           = OBJ_NEW('orb', COLOR=[240,0,0], STYLE=1, DENSITY=3.0)
                                                                                 :Make an orb
orb obj
object
                                                            ;Undo default 3-D scaling (z = 70\%)
           -> Scale, 1.0, 1.0, 1.0/0.7
orb obj
symbol obj = OBJ NEW('IDLgrSymbol', orb obj, Size=[0.25, 0.25, 0.25])
                                                                              :Make a symbol
object
polyline_obj = OBJ_NEW('IDLgrPolyline', [4.0, 5.0], [4.0, 5.0], [4.0, 5.0], $ ;Create a polyline
object with symbols
 LINESTYLE = 6, SYMBOL = symbol_obj)
data_space_id = itool_obj -> FindIdentifiers('*DATA SPACE', /VISUALIZATIONS) ;Find the data
space id
data_space_obj = itool_obj -> GetByldentifier(data_space_id)
                                                                        ;Find the data space
object reference
data space obj -> Add, polyline obj
                                                               Add the polyline to the data
space
```

So, I can create an orb object and use that to make a symbol object.

A symbol object cannot be plotted directly (as best I can see), but it can be used as the marker for a polyline. The polyline can be added into

the iTool's data space.

Since a polyline has to have at least two points, it is not possible to plot a single symbol. Of course, the end points can be the same point. This seems slightly silly to me, but there you go.

Ken