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Subject: Re: Interesting Rant

Posted by [Earl F. Glynn](#) on Wed, 15 Nov 2006 17:07:33 GMT

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"Kenneth Bowman" <k-bowman@null.tamu.edu> wrote in message  
news:k-bowman-1096B8.08470815112006@news-new.tamu.edu...

> In article <1163597154.282197.250510@m7g2000cwm.googlegroups.com>,

> "Maarten" <maarten.sneep@knmi.nl> wrote:

>

>> \* Default integer size is 16 bits (how long have computers been at  
>> 32bits by now; how much code will break if you change that to 32 (or  
>> even 64 bits)? How can code break on such a change? I think the code  
>> was broken in the first place if it relies on this bit-size.

>

> This one, at least, can be fixed easily. Just put

>

> COMPILE\_OPT IDL2

>

> in your startup.pro.

>

> I include that line in \*all\* procedures and functions.

I've been using IDL for about a year (but have programmed for years in a  
variety of languages ... even back to FORTRAN), and have only wanted 32-bit  
integers from day 1 in IDL. It's a pain and an annoyance not to have 32-bit  
integers as a default -- just like IBM mainframes provided in the early 70s  
with FORTRAN. [I'm trying to get back to where I started.]

efg

Earl F. Glynn  
Scientific Programmer  
Stowers Institute for Medical Research

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