
Subject: Re: GUI size on different screens

Posted by [greg michael](#) on Thu, 23 Nov 2006 19:29:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

There's no solution except to design for the smallest screen you plan to use. Keep in mind also that the widget layout typically takes more space on a linux machine.

You only have to change the layout code, though - nothing else. Maybe you can group your controls onto tab widgets - that saves a lot of space, and it's very easy to do.

regards,
Greg
