

---

Subject: Re: Error: Array has a corrupted descriptor  
Posted by [gqshen2008@gmail.com](mailto:gqshen2008@gmail.com) on Tue, 28 Nov 2006 17:20:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Karl,

Thank you for your comment and I can make a zip file containing only the pertaining code and it should not be too complicated. Which email address I should send to? The one you listed here?

Much appreciated.

Gongqin

Karl Schultz wrote:

> On Tue, 28 Nov 2006 09:06:11 -0700, David Fanning wrote:

>

>> Gongqin Shen writes:

>>

>>> Thank you for paying attention to my question. Bascially, "do something here" is just some basic array manipulation like:

>>> arr = arr3D[1:2, \*]

>>> arrInd[0, \*] -= a

>>> arrInd[1, \*] -= b

>>> arr[arrInd] = 1B

>>> aLabeled = Label\_Region(arr)

>>>

>>> FOR j = 1, MAX(aLabeled) DO BEGIN

>>> ithIdx = (WHERE(aLabeled EQ j))[0]

>>> outputList = [outputList, ithIdx]

>>> ENDFOR

>>>

>>> I hope your eagle eye can find out where the glitch comes from. :-).

>>

>> I think the likely suspect is this line:

>>

>> outputList = [outputList, ithIdx]

>>

>> At the \*very\* least, I would write this line like this:

>>

>> outputList = [Temporary(outputList), ithIdx]

>>

>> But I think you might be better off making output list as big

>> as you need it (or bigger) and then filling it. I suspect

>> the constant recreating of this array is fragmenting memory

>> like crazy and resulting in your problems.

>>

>> void = Where(aLabeled GT 0, count)

>> outputList = Lindgen(count)

>>

>> Cheers,

>>  
>> David  
>  
> The corrupted array descriptor error message is almost always caused by a  
> programming error in an IDL system routine or user-written DLM function.  
> You generally cannot cause this error by just moving array elements  
> around since IDL performs bounds checking. This code is also pretty mature  
> and we would have fixed any problems by now. Likewise, a storage  
> fragmentation issue that leads the inability to allocate a large block of  
> storage would result in a message about storage allocation, not a  
> corrupted array descriptor.  
>  
> Unless there is a user-written DLM in the mix, I suspect a bug in  
> LABEL\_REGION. It would be really good if Gongqin could create a reproduce  
> case and get it to ITTVIS Tech Support.  
>  
> Karl

---