
Subject: Re: GUI size on different screens

Posted by [Mike\[2\]](#) on Mon, 27 Nov 2006 21:56:48 GMT

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lory wrote:

- > thank you all for the sugestions !
- > I used both the scroll bars and a font size depending on the screen
- > resolution and now it is not too bad also on the lower resolution screen

One more suggestion that I haven't seen yet: when I really want to save a few pixels, I set xpad=0 and ypad=0 in my calls to widget creation functions. This packs them tighter, especially when I'm using many nested widget_base's.

Mike
