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Subject: Non maxima supression

Posted by [Charudatta Phatak](#) on Mon, 27 Nov 2006 18:47:55 GMT

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Hello,

I want to do a non maxima supression on a 2d array within a specified neighborhood of pixels. The way i am doing it right now is looping over all the pixels and check if the value is max in the 5x5 neighborhood. if it is max then keep it or else set it to zero. Is there a IDL way to do it faster than 2 for loops?

thanx

cheers,  
-cd

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