
Subject: Re: objects, crashes, and negative memory oh my
Posted by [David Fanning](#) on Fri, 01 Dec 2006 15:25:22 GMT
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Pete Warner writes:

- > I'm running 32 bit IDL 6.3 on Windows 2000 with only 512MB of non
- > imaginary RAM. The file I'm reading and storing data from with this
- > object is only about 2MB, and the Windows Task Manager does not show
- > idlde.exe using unusual amounts of memory.

Well, this explains why the L64 keyword is acting strangely, as this is **expressly** for the 64-bit version of IDL.

- > I'll find out what tech support can do for me here.

I'm back to pilot error as the most likely explanation, but a bug in memory management certainly can't be ruled out. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
