
Subject: Re: IDLgrPlot Axis scaling bug?

Posted by [Laurens](#) on Fri, 01 Dec 2006 14:45:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

David Fanning wrote:

> Laurens writes:

>

>> Got to get it a bit better accurately now with the crosshair, by using

>>

>> xs = Normalize([0,self.xsize_widget])

>> ys = Normalize([0,self.ysize_widget])

>>

>> instead of those read out range values....but it isn't perfect yet...

>

> I think you are beginning to suffer from Object Graphics

> Syndrome. This is most often characterized by throwing

> reason to the wind and grasping at any nearby straw in the

> effort to get SOMETHING to work! Treatment usually includes

> putting soothing music on the iPod and taking 10 deep

> breaths. Hope you feel better soon! :-)

>

> Cheers,

>

> David

David, I don't have an iPod, only an iPlot :P What now? :)
