Subject: Re: objects, crashes, and negative memory oh my Posted by David Fanning on Fri, 01 Dec 2006 03:16:28 GMT

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Pete Warner writes:

- > On the other hand, if anyone wants to buy a program that uses negative
- > memory this is your lucky day.

Yeah, I think maybe a couple of things are wrong here. Is this a 64-bit version of IDL? Running on what? Sounds like a call to RSI is in order.

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")