
Subject: Re: GUI size on different screens

Posted by [David Fanning](#) on Thu, 30 Nov 2006 02:24:48 GMT

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Harvey Rarback writes:

> And now for the totally anal:

>

> I like to create resizable windows with resizable fonts so that the initial

> TLBs fit on the screen, but can be resized to suit the user's preference.

> This scheme works as follows.

Harvey, where in the world have you been!? I can't believe it takes resizeable fonts to draw you out of the shadows. :-)

By all means, let's see that GET_FONTS function. That's the one we are ALL missing!

I'd be delighted to host this if it is something that can be made available on my web page. I think we are now only one or two tools away from cracking this nut. (Although Dick and Andrew are still discussing a two pixel discrepancy in screen size that none of us can account for. Andrew calls them poxels, and I think he may be right.)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
