
Subject: Re: widget cleanup problem

Posted by [Braedley](#) on Tue, 05 Dec 2006 16:23:54 GMT

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David Fanning wrote:

> Braedley writes:

>

>> My problem comes when I try to destroy the widget. I actually do make
>> it into the cleanup routine, but apparently label_base has already been
>> destroyed because I get the following error:

>> WIDGET_CONTROL: Invalid widget identifier: 0.

>> when I try to get the uvalue. I still want the user to be able to set

>> a uvalue for this compound widget, so setting the uvalue of base to

>> move_info won't work. Any suggestions?

>

> Now you are beginning to see one of the MAJOR reasons

> for writing all your compound widgets as objects. :-)

>

> But, here, just assign the CLEANUP (or even *another*

> CLEANUP) to the widget that actually has the pointer.

> There is no need to assign it to the compound widget

> TLB if there is nothing for it to do. :-)

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Why don't I ever see these simple solutions? And I may eventually
convert this to an object, but I think creating my first compound
widget is good enough for now.

Thanks

Braedley
