Subject: Re: widget cleanup problem Posted by Braedley on Tue, 05 Dec 2006 16:23:54 GMT

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David Fanning wrote:

> Braedley writes:

>

- >> My problem comes when I try to destroy the widget. I actually do make
- >> it into the cleanup routine, but apparently label base has already been
- >> destroyed because I get the following error:
- >> WIDGET CONTROL: Invalid widget identifier: 0.
- >> when I try to get the uvalue. I still want the user to be able to set
- >> a uvalue for this compound widget, so setting the uvalue of base to
- >> move_info won't work. Any suggestions?

>

- > Now you are beginning to see one of the MAJOR reasons
- > for writing all your compound widgets as objects. :-)

>

- > But, here, just assign the CLEANUP (or even *another*
- > CLEANUP) to the widget that actually has the pointer.
- > There is no need to assign it to the compound widget
- > TLB if there is nothing for it to do. :-)

>

> Cheers,

> David

>

- > David Fanning, Ph.D.
- > Fanning Software Consulting, Inc.
- > Coyote's Guide to IDL Programming: http://www.dfanning.com/
- > Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Why don't I ever see these simple solutions? And I may eventually convert this to an object, but I think creating my first compound widget is good enough for now.

Thanks Braedley