
Subject: Re: widget cleanup problem

Posted by [David Fanning](#) on Tue, 05 Dec 2006 16:10:33 GMT

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Braedley writes:

> My problem comes when I try to destroy the widget. I actually do make
> it into the cleanup routine, but apparently label_base has already been
> destroyed because I get the following error:
> WIDGET_CONTROL: Invalid widget identifier: 0.
> when I try to get the uvalue. I still want the user to be able to set
> a uvalue for this compound widget, so setting the uvalue of base to
> move_info won't work. Any suggestions?

Now you are beginning to see one of the MAJOR reasons
for writing all your compound widgets as objects. :-)

But, here, just assign the CLEANUP (or even *another*
CLEANUP) to the widget that actually has the pointer.
There is no need to assign it to the compound widget
TLB if there is nothing for it to do. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
