
Subject: changing widget_button values can be very slow

Posted by [Mike\[2\]](#) on Thu, 07 Dec 2006 18:37:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Dear IDL gang,

Here's an observation and a question. I start with IDL code running on a linux machine and I display some widgets on a remote screen using xorg's X server (on a linux machine), Exceed or WinTerm X (on win32) machines. I've noticed that when change the value of some widget_buttons that were created with /dynamic_resize, it (and I'm not quite sure what "it" is here) takes more or less time to redraw the widgets, depending on what X server is being used. For the same code running on the same machine, but displaying on two different machines, changing 5 button values takes 40-70 ms with xorg, and up to 350 ms with Exceed.

That's the observation. Here's the question(s): what is going on here? Is there a way to make IDL widget applications run similarly with different X servers? I've found myself behind the 8 ball as I've been pushing an application and I'm being told it is too slow on some desktops.

A related question, but off-topic: anybody want to recommend good X server for windows machines?

Mike
