
Subject: Re: Unit Testing

Posted by [Michael Galloy](#) on Wed, 03 Jan 2007 20:28:11 GMT

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I have done this a few times. I should probably spruce up the last version and make some documentation. I have also wanted to build a GUI test runner (with hopes of someday integrating it into the new Eclipse-based DE).

What you have looks reasonable, my questions would be:

1. Why isn't it object-oriented?
2. You say "The final aim of this project is to fully support xUnit testing automation, including support for fixtures." How will you support fixtures?
3. How does "unitException" have access to local variables?
4. Why do the test names end in an ordinal? Why not hashtable__testAdding, etc?

Mike

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