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Subject: Re: widget sizing

Posted by [David Fanning](#) on Wed, 10 Jan 2007 17:05:28 GMT

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Wox writes:

```
> Euhm... the text widget has the correct size, it is the parent base
> widget which doesn't.
>
> I stripped of all unnecessary things. Pushing "make" shows what I
> mean:
>
>
> pro test_event,ev
>   widget_control,ev.top,get_uvalue=base
>   n=50
>
>   t=widget_text(base,value=replicate('text',n),ysize=n,/SCROLL ,scr_ysize=100)
> end
>
>
> pro test
>   base=widget_base(/row)
>   bt=widget_button(base,value='make')
>   ch=widget_base(base,/column)
>   WIDGET_CONTROL,base, /REALIZE,set_uvalue=ch
>   Xmanager,'test',base,/NO_BLOCK
> end
```

Ah, well, if you leave out the "YSIZE=n" keyword, I think it works like you expect it to.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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