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Subject: Re: print wrong characters

Posted by [Bob\[3\]](#) on Wed, 24 Jan 2007 22:00:03 GMT

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> From the TechTip:

"IDL Widgets do not have access to any font other than the Operating System device fonts, and are coded in such a way that they can only create strings of 1-byte ASCII characters. That is, string arguments used in IDL widget calls can only map to the first 256 chars in any operating system device fontset"

So David's cut'n paste from the Character Map works only because the chosen character was in the first 256 characters - but the !Z notation does not work because IDL wasn't coded to interpret that notation in that case (widgets). Is that what that means?

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