## Subject: Re: Gaussian Fit to background of image for subtraction Posted by Brian Larsen on Wed, 07 Feb 2007 17:05:41 GMT

View Forum Message <> Reply to Message

In the past I have taken a different tack at this. I knew something about the shape and size of my blobs and about the character of the background. This gives all sorts of advantages in the background removal process and the blog detection.

In my example the blobs were cells in a microscope picture and so they have a definite character, the camera was really bad making signal to noise like 1.2 or so. I needed to find the centers of the cells. I accomplished this by a Gaussian convolution over the image since the cell look kinda Gaussian and background did not.

```
; convolve the data with a gaussian kernel to look FOR gaussian like

; things cells are close enough for this

; Simple Gaussian kernel

kernel = [$

[ 1, 8, 15, 8, 1], $

[ 8, 63,127, 63, 8], $

[ 15,127,255,127,15], $

[ 8, 63,127, 63, 8], $

[ 1, 8, 15, 8, 1]]

result = CONVOL( dat1, kernel, 4 )
```

This has the affect of making the cells really bright and the background really dim. I could then subtract the background at 2 sigma.

```
bkgd = mean(result, /nan)
bkgd_std = stddev(result, /nan)
;; all the noise should be less than mean+2stddev
result -= (bkgd+2*bkgd_std)
```

Leaving pretty close to just the cells.

```
Then let label_region do all the work:

mask = a ge 150

;; this names connected regions 0, 1, 2

regions = label_region(mask)

ind = where(regions eq 1)

;; find the center

center = [mean(ind mod 256), mean(ind / 256)]
```

and bang I had the centers really well. This seemed to work without fail on these images. Could be worth a look.

Brian

-----

Brian A. Larsen
Dept. of Physics
Space Science and Engineering Lab (SSEL)
Montana State University - Bozeman
Bozeman, MT 59717

On Feb 6, 2:47 pm, "Karsten Rodenacker" <karsten.rodenac...@gsf.de> wrote: > You could also use morphological operations. E.G. to detect your blobs > apply a morph\_tophat and an appropriate threshold. kernel or structuring > element should be slightly larger than your blobs, tophat consits of a > morphological smoothing (open) to generate so to say the background which > is than subtracted from the original. > Tophat is relatively unknown but surprisingly effective. > Regards > karsten Am Tue, 06 Feb 2007 18:25:24 +0100 schrieb rpert...@gmail.com <rpert...@gmail.com>: > > > >> Hello. >> I am doing some image analysis, and my image consists of several >> bright spots that I need to detect. I was able to write a program that >> would do just that...find the pixels that are larger than a threshold, >> group close pixels together and label different blobs as different >> spots by marking a 'plus sign' on the spot. Except, it does not 'see' >> all the spots, and lowering the threshold results in 'seeing' spots >> that are not there. Therefore, I am considering some filtering that I >> need to do to my background as it is not uniform and was suggested to >> perform a gauss 1d or 2d to the background to subtract it (and exclude >> the spots as I do that), and then see if i can 'see' all the spots.... > >> I am not sure how to do a gauss fit to background though...any >> suggestions? >> Thanks! >> rp

> Erstellt mit Operas revolutionärem E-Mail-Modul:http://www.opera.com/m2/