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Subject: Re: Unit Testing

Posted by [Qing](#) on Wed, 07 Feb 2007 02:10:44 GMT

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On Jan 5, 3:51 pm, Michael Galloy <mgal...@gmail.com> wrote:

> OK, I documented the code, made a few (admittedly silly) examples, and  
> wrote a bit of explanation up. If you're interested it's at:

>

> [http://michaelgalloy.com/2007/01/04/unit-testing-framework.h tml](http://michaelgalloy.com/2007/01/04/unit-testing-framework.html)

>

> Mike

> --www.michaelgalloy.com

Hi Mike,

These are very interesting stuff. How practical do you think this can be applied to a real program?

For example, one writes a routine accepting a list of parameters and keywords. Inside the routine, there are many calls to other native IDL libraries and user routines, and the parameters/keywords

passed can include constants/arrays/structures/pointers/objects...

Does anyone know if all native IDL libraries have been tested this way?

Qing

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