I would try to find a VRML to DXF converter. Or if you're exporting
these models from some application, go straight to DXF. IDL can read
DXF files and I have written an object that handles the details, making
it even easier. I can dig up the link to it if you're interested.

-Rick

hradilv wrote:
> On Feb 21, 4:21 am, "gotscher" <gotsc...@rsi-gmbh.de> wrote:
>> hej,
>>
>> is it possible in idl to import vrml files?
>
>   Sorry - I jumped the gun on my last post. Not enough coffee this
> morning. Appearently the IDLgrVRML object is for export... oops.
>
> That said - I would google "vrml file format" and start writing a
> parser myself... shouldn't be too difficult, especially if you only
> have to make a reader for certain vrml files and not a "swiss army
> knife" vrml parser.
>