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Subject: Re: Is there any way to check running speed?  
Posted by [kim20026](#) on Sat, 17 Feb 2007 02:18:51 GMT  
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Thank you for your comments, everyone!!! These tips are very useful to modify my sourcecodes. Happy new year!!! (<- We have new years day (lunar calendar) this weekend in Korea!)

On Feb 16, 6:04 am, Paul van Delst <Paul.vanDe...@noaa.gov> wrote:

> Bob Crawford wrote:

>> I think perhaps what the OP is looking for is a way to get the elapsed  
>> time of execution of the code minus any time spent while he stops the  
>> code to verify it is working properly.

>

>> Without knowing how the OP "stops" his code for these checks, it's not  
>> really possible to know if it's possible. If he has coded a pause/  
>> resume function then the time spent stopped in that function could be  
>> calculated (as suggested above), and then subtracted from the total  
>> execution time (calculated again as suggested above by bob).

>

>> Alternately I would suggest that the OP first makes sure that his code  
>> works correctly, and then worry about execution time, thus removing  
>> the need to stop mid run.

>

> Alternatively, a wall clock would do the job pretty well in this sort of scenario since  
> +/- 5 minutes is probably a high resolution measurement.

>

> Unless, of course, he charges his time like a lawyer.... :o)

>

> cheers,

>

> paulv

>

> --

> Paul van Delst                      Ride lots.

> CIMSS @ NOAA/NCEP/EMC                      Eddy Merckx

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