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Subject: Re: idl bytecode

Posted by [Haje Korth](#) on Fri, 16 Feb 2007 13:13:37 GMT

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In IDL you do not need a byte code file to run a program. When you run a program it is first compiled into memory and then executed. As Craig pointed out there is a possibility to create SAVE files which can among other things contain byte code. Unless you have code you don't want others to see, save files are in my opinion a rather impractical way for distributing code.

haje

<skymaxwell@gmail.com> wrote in message

news:1171602286.624414.51920@l53g2000cwa.googlegroups.com...

> seems IDL like Java interpreter language

> all IDL programs run in IDL VM

>

> so where is bytecode files (in Java it's files with .class

> extension) ? or how happened run process ?

>

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